



**City of Wildwood
Council Planning and Parks Committee
Agenda for the**

Tuesday, February 28, 2017 Meeting
6:00 p.m. to 8:00 p.m.
City Hall Council Chambers
16860 Main Street, Wildwood, MO 63040

Twelve (12) Items Ready for Action at Tonight's Meeting – Action Items in Bold

I. Welcome And Roll Call By Chair Baugus

II. Approval Of Minutes From The Meeting Of January 24, 2017

Documents:

[II. JANUARY 24, 2017 DRAFT MINUTES.PDF](#)

III. Action Items

a. Planning Matters – Three (3) Items For Consideration

1. Draft Letter Of Recommendation On Appeal Submitted By Pulte Homes Of St. Louis, L.L.C. And Final Action Upon It By The Committee (Ward Two)

Documents:

[III.A.1. DRAFT LETTER OF RECOMMENDATION ON APPEAL BY PULTE HOMES.PDF](#)

2. Transfer Of Right-Of-Way To Address Non-Conforming Lot And Future Construction (Ward – One)

Documents:

[III.A.2. TRANSFER OF RIGHT-OF-WAY TO ADDRESS NON-CONFORMING LOT.PDF](#)

3. Committee's Recommendation On The City's Review And Approval Process Used For The Planned Residential Development Overlay District (PRD) In The NU Non-Urban Residence District. (Wards – All)

Documents:

[III.A.3. DISCUSSION ON THE CITY'S PROCESS FOR PRDS IN THE NU DISTRICT.PDF](#)

b. Parks Matters – Eight (8) Items For Consideration

1. Farmers Market Contract With George And Rene' Sackett (Wards – All)

Documents:

[III.B.1. FARMERS MARKET CONTRACT.PDF](#)

2. Boardwalk Trail From Mobil On The Run To The Pedestrian Bridge (Ward Eight)

Documents:

[III.B.2. BOARDWALK TRAIL FROM MOBIL ON THE RUN TO PEDESTRIAN BRIDGE.PDF](#)

3. Concessionaire Agreement At Al Foster Memorial Trailhead (Ward Six)

Documents:

[III.B.3. CONCESSIONAIRE AGREEMENT AT AL FOSTER MEMORIAL TRAILHEAD.PDF](#)

4. Overview Of Process For 2017 Update To Action Plan For Parks And Recreation (Wards - All)

Documents:

[III.B.4. OVERVIEW OF PROCESS FOR 2017 UPDATE TO ACTION PLAN FOR PARKS AND RECREATION.PDF](#)

5. Dog Park Rules – Review And Consideration (Wards – All)

Documents:

[III.B.5. DOG PARK RULES.PDF](#)

6. Reservation And Registration Update (Wards – All)

Documents:

[III.B.6. RESERVATION AND REGISTRATION UPDATE.PDF](#)

7. Ongoing And Long-Term Maintenance Costs For Parks And Trail Facilities (Wards – All)

Documents:

[III.B.7. ONGOING AND LONG-TERM MAINTENANCE - PARKS AND TRAILS.PDF](#)

8. Update On Parks And Recreation Action Plan (Wards – All)

Documents:

[III.B.8 UPDATE ON PARKS AND RECREATION ACTION PLAN.PDF](#)

c. Executive Session Matters – One (1) Item For Consideration

1. Executive Session Pursuant To RSMO 610.021(2) Lease, Purchase, Or Sale Of Real Estate – Part II

IV. Not Ready For Action – Parks And Planning Matters – Thirteen (13) Items

- a. Trail Development Priorities For 2017 (Wards – All)
- b. Little Free Libraries And Similar Structures On Publicly-Owned Lands (Wards – All)
- c. Kohn Park Bidding Results And Recommendation (Ward One)
- d. Belleview Farm Design Process – Concept Plan Development (Wards - All)
- e. Use Of Public Property For Bee Hives (Wards - One And Eight)
- f. Woodcliff Heights Neighborhood Park (Ward - Two)
- g. Fund Raising, Donations, And Volunteer Participation Activities In Community Park (Wards – All)
- h. Timber Management Permits (Wards – All)
- i. Explosives Code (Wards – All)
- j. Pollution Reduction Plan (Wards – All)
- k. Town Center Development Manual – Update Process (Wards - All)
- l. Directional Signage For The Town Center Area (Wards - One, Four, Five, Seven, And Eight)
- m. Strategic Planning Goals – March 2015 Session Of City Council (Wards – All)

V. Other Matters

VI. Closing Remarks And Adjournment

If you would like to submit a comment regarding an item on this meeting agenda, please visit the [Form Center](#).

Note: The City of Wildwood will provide reasonable accommodations for persons attending Council Planning and Parks Committee meetings. Requests for reasonable accommodations should be made by contacting Laura Rehtin, Deputy City Clerk, at 636-458-0440 or email at laura@cityofwildwood.com, at least 48 hours prior to the start of the meeting.